

Configurability

- Pipelines are written in a configurable way
- Writing pipelines is very intuitive and designed for nondevelopers
- eo-grow offers automatic validation of configuration to catch early mistakes
- Possibility to provide custom variables at runtime
- Pydantic \$ click_ { j s ⊙ n }

Scalability

- Processing part of the pipeline is not affected by area size
- Pipelines can be run on computing clusters
- Integration with cloud storage options is seamless







Flexibility

- Effortless switching between local executions and running on a cluster
- Adaptation of the pipeline to a new area-of-interest or time interval is effortless
- Re-using pipeline configurations for increased productivity







Flexibility and scaling

From small to large countries, or even continents, eo-grow is capable of processing large amounts of data, strongly utilizing cluster computing to efficiently distribute the workload. A processing pipeline is designed to run on a single patch, and the user then applies it over the whole area, regardless of size.



ecter eo-grow Earth Observation framework for scaled-up processing in Python



Use case 1: Africa Built-up area detection

With eo-grow it is possible to detecting built-up areas over the full continent of Africa at 120 m resolution. This was a done as a proof-of-principle to showcase the capabilities of the library and possible extensions, such as continuing with a drill-down approach, or using the application for continuous monitoring purposes.



Use case 2: Ukraine Field Delineation

We used eo-grow to automatically determine the borders of agricultural fields from satellite images, based on the similarity of spatial, spectral, and temporal properties of pixels belonging to the same parcel. A U-Net-based deep neural network model was employed over Ukraine for years 2016-2022, and the results facilitated further research into how the war is affecting the agricultural landscape in Ukraine, and consequently also global food supplies.





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LULC processing example

The area of Slovenia is split into 25×17 equal parts, which amounts 300 EOPatches of about 1000×1000 px at a 10 m resolution. The splitting choice depends on the amount of available resources



Due to the non-constant acquisition dates of the satellites and irregular



Temporal stack with missing data due to clouds before temporal interpolation (left) and after (right).

The training pixels and labels are accumulated over all patches. The data sample is split into the train (80 %) and test (20 %) samples, where the former is used to train the model, while the latter is used for the model validation. A Light Gradient Boosting Machine (LightGBM) is used as a ma



Adding info to the EOPatches

eo-learn uses the sentienlhub-py package to download six Sentinel-2 L1C bands (B2, B3, B4, B8, B11, B12) for each patch. The S2-cloudless cloud detector is used to obtain the cloud probabilities and cloud masks. Normalized difference indices (such as NDVI and NDWI) are calculated. Official land cover data is added in the raster form of 10 classes (cultivated land, forest, grassland, shrubland, water, wetlands, tundra, artificial surface, bareland, snow and ice).



Stack of true color images of a random area in the AOI.

Spatial sampling

A negative buffer with a disk size of 1 pixel is performed in order to remove pixel-wide structures and pixels on the borders between classes. By randomly sampling the time-series of pixels (40k per patch) we select a subset which is used in ML model training.



Effects of applying the erosion task on a random part of the reference map of the AO

Predicting the LC

The trained ML model is plugged back into the pipeline, where it predicts the land cover for each patch. When all patches are processed, GIS related Python libraries are used to stich





oject has received funding from European Union's Horizon 2020 Research and Innovation Programme" under the Grant Agreement 101004112.